

Title

-----

Remote Visualization of Extremely High Resolution Multispectral Data

Abstract

-----

Multispectral and Hyperspectral imaging possess up to several hundred channels of spectral data per pixel. When scanned at high spatial resolutions, huge quantities of data are produced which can be up to hundreds of gigabytes in size. Such large volumes of data are difficult to store, manipulate and use. Visualization of such data is often slow, cumbersome and difficult without powerful hardware and often expensive software. Even then, sharing or accessing the data remotely is often prohibitively bandwidth intensive. The result is that valuable data often remains under-used and not fully exploited.

In order to make such data more readily accessible for both professional collaboration and to the general public, a light-weight and network-enabled means to visualize and share this data is necessary. In this presentation we describe an open source client-server architecture designed to handle gigapixel scale multispectral imagery and to enable interactive and efficient network streaming of scientific grade high resolution to data. The system is able to interface with any network-enabled client using a light-weight platform-independent web based HTML5 client capable of running on both desktop and mobile devices.

The presentation will present the system, describe how it may be used with multispectral data and present several case studies.

Author

-----

Ruven Pillay is a research scientist working on hyperspectral imaging of works of art, 3D imaging and visualization. He has over a 15 years of experience in scientific imaging of cultural heritage, having previously worked at the National Gallery in London on the pioneering Vasari multispectral camera, before working at the C2RMF, the French national centre for restoration and research housed within the Louvre museum. He is currently also a working group co-ordinator for the ICOM conservation committee.